

Thomas Smith

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Group Exhibitions

2020: Avantwhatever Festival of Experimental Art, Melbourne
2019: Runway Journal Issue #40, Sydney
2018: Beijing Media Arts Biennale 2018, Beijing,
2017: Failure in Chrome, Wrong Biennale of Digital Art, Online exhibition
2017: Sounding the Future, UTS Gallery, Sydney
2017: Losing Farther, Losing Faster, Alaska Projects, Sydney
2016: Gesture Manifest, Blindside Gallery, Melbourne
2016: Same Same (curator) Firstdraft Gallery, Sydney
2015: Capitalist Surrealism, Liquid Architecture/National Gallery of Victoria, Melbourne

Selected Musical Releases (title/label)

2019: *Nexus Destiny*, Sumac
2018: *Poison*, 12", Super Utu
2017: *Utility Catalogue*, Datpiff
2016: *The New Spirit*, Self Released.
2016: *Non-Times*, Self Released
2015: *Annum Contra*, 12". Plastic World
2015: *Crit Reflex*. Cassette, Junk Mnemonic
2015: *Drama Studies*. Cassette, Illuminated Paths
2014: *Localities*. Cassette, Room 40
2012: *Deccan Technicolour*, This Thing
2012: *Jewels*, New Weird Australia

Curatorial Projects

2017: Everyday Machines #2, Alaska Projects, Sydney
2016: Everyday Machines #1, Alaska Projects, Sydney
2016: Exhibition Standard, 55 Sydenham Rd, Sydney
2016: Same Same. Firstdraft, Sydney
2015: Music Sydney: Australasia's International Music Fair, Sydney Contemporary Art Fair
2014: Real Life Human Resources, Firstdraft Gallery, Sydney
2013: Advanced Technology, ISEA2013/Firstdraft Gallery, Sydney
2012 - 2013: Night Depot, Firstdraft Gallery, Sydney
2012: Time Machine: Festival of Experimental Arts, Sound and music curator, Sydney
2009-2012: Serial Space (artist run space) Director and curator. Running from 2007 – 2013
2011-2013: Anyplace Projects, Studio manager and curator

Bibliography/Writing

2019: Interview with Utility part 1 and 2, Un Projects
2017: Conor O'Shea, Thankyou for your email and your interest, but this won't be possible, Catalogue Essay
2016: Marian Tubbs' Contemporary Monsters, Catalogue Essay
2016: The Critical Limits of Sound, Realtime Magazine
2016: Roslyn Helper's 'Interventions in Live Chat', Catalogue Essay
2015: Hearing Through Capital's Illusions, Realtime Magazine, Performance Review

Commissions/Sound Design

2020: Snack Syndicate, *Ghosts*, Bus Projects, Melbourne
2019: Peter Nelson, *When Artists Enter the Factory*, Brooklyn Army Terminal, NY
2019: *Art as Fieldwork: Hot Spell on the Way (2019)*, Clare Milledge, University of Queensland Museum, Brisbane
2018: Peter Nelson, *Data Stones*, Joyce and Asia Society, Hong Kong
2018: *Real Real #2*, Brooke Stamp & Anna McMahan, Campbelltown Arts Centre, Sydney
2017: *Strigiformes*, Clare Milledge, Binocular Binaural, Nasjonal Museet, Oslo, Norway
2017: *Spells of Temporal Stasis*, Brooke Stamp & Anna McMahan, The Walls, Gold Coast
2017: *Strigiformes*. Museum of Contemporary Art, Oslo
2016: Original composition for Hissy Fit's MCA C3West project *Women of Fairfield*
2016: Original Score for Penrith City Council's *Waste Not Want Not* program
2015: Original composition for Catalyst Residency, Carriageworks/Accessible Arts
2015: Sound Design for *Extraordinary/Ordinary*, Campbelltown Arts Centre
2015: Series of works commissioned for a performance at Liquid Architecture 2015

2015: Composition for Claire Edwardes' *Sound of Burning Water*, Syd Festival 2015
2014: Original music for promotional vignettes, Adult Swim US
2013: Sound design, Fran Barrett's *12 Hour Revolution*, Sydney Guild
2013: Series of pieces commissioned by Alaska Projects for presentation at the Museum of Contemporary Art's 'Sounds on The Terrace' evenings
2012: Interpretation of John Cage's *Fontana Mix*, Alaska Projects
2012: Original soundtrack commissioned for broadcast on Fbi's 'Ears have Ears' program

Selected Performances

2019: Resident DJ, Lazerpig, Melbourne
2019: Monash Automated Culture Symposium, Melbourne
2019: *Raven Triad, F Minor, 128 BPM*, Clare Milledge, University of Queensland Museum, Brisbane
2018: *Topoi Koinoi*, Beijing Media Arts Biennale 2018, Beijing
2018: PRECOG, Next Wave Festival, Melbourne
2018: Tom Tom, Howler, Melbourne
2017: *Topoi Koinoi*, Black Box Series, UNSWAAD, Sydney
2017: *Nexus Destiny*, MCA Art Bar, Sydney (curated by primavera artists)
2017: M.E.S.H., Portugal Madeira Club, Sydney
2017: HELM & Croatian Amor, Marrickville Bowling Club, Sydney
2016: Cashmere Radio, Berlin
2016: *VLC, Transaction, Image*, AudibleVisions AV Conference, Goldsmiths College, London
2016: *The New Spirit*, Noise: Noise: Noise, Floating Projects, Hong Kong
2015: Conspiracy Performance lecture series, Minerva Gallery, Sydney
2015: Underbelly Arts, Cockatoo Island, Sydney
2015: Double Vision, Verge Gallery, University of Sydney
2015: *The New Spirit*, Liquid Architecture, Capitalist Surrealism, NGV, Melbourne
2015: *The New Spirit*, Liquid Architecture, Capitalist Surrealism, Firstdraft, Sydney
2015: Liquid Architecture, Supporting Basic House, Melbourne
2015: Maasive Lates, Powerhouse Museum, Sydney
2015: Crit Reflex tape launch, Melbourne
2015: Now now Festival 2015, Sydney
2014: *Have You Seen The Price*, MCA Art Bar (curated by primavera artists)
2013: Firstdraft Annual Celebration, Firstdraft Depot, Sydney
2013: Alaska Orchestra residency, MCA, Sydney
2013: Underbelly Festival, Cockatoo Island, Sydney
2013: Kaldor Projects' 13 Rooms, Parlour 27, Sydney
2013: Room40 presents Imaginary Landscapes, Brisbane (with Marcus Whale)
2015: Plastic World Showcase, Vivid Sydney
2015: https://youtu.be/y7Y13kr_JGM, Freda's, Sydney
2014: Austin Buckett Grain Loops Launch, 107 Projects, Sydney
2014: w. Cassius Select, Civic Hotel, Sydney
2014: France supporting High Wolf, Nice
2013: Supporting Andy Stott/Shed, The Basement, Sydney
2013: OutsideIn Festival, Factory Theatre, Sydney
2013: Supporting Oneohtrix Point Never, Civic Underground, Sydney
2013: You Are Here Festival, Canberra Museum & Gallery, Canberra
2012 : Supporting Vladislav Delay, Civic Underground, Sydney
2012 : Supporting: High Wolf, Benoit Pouliard, The Square, Sydney
2012 : National Tour w. Seekae, Kangaroo Skull
2012: 100 years of John Cage, *Fontana Mix*, Alaska Projects, Sydney

Grants/Awards/Residencies

2019: APRA/AMC National Award for Excellence in Experimental Music (nominated)
2014/18: Australian Post-Graduate Award, Australian Research Council
2016/2017: Artist in Residence (12 month live-in residency) COS Live/Work Apartments
2016: Travel Grant, Graduate Research School UNSW
2013: Artist in Residence, Bundanon Trust
2012: Australia Council for the Arts, Visual Arts Board, Artist Run Initiative Grant
2012: Australia Council for the Arts, Music Board, Skills and Arts Development*
2012: Australia Council for the Arts, Skills and Arts Development
2012: ArtsNSW, Presentation and Promotion
2012: NAVA, Australian Artist Grant
2011: ArtsNSW, Presentation and Promotion
2010: Australia Council for the Arts – Community Partnerships Grant (Lion Mountain Studio)
2010: Australia Council for the Arts, Visual Arts Board, Artist Run Initiative Grant

Education

2014/18: PhD Art, Design and Media, UNSWAAD, University of New South Wales

2006: Bachelor of Arts, Communications (Honours), University of Technology

2003 to 2005: Bachelor of Media Arts; College of Fine Arts, UNSW

Teaching

2019/20: Sessional Academic, Faculty of Media and Communications, Royal Melbourne Institute of Technology. Lecturing and tutoring in Interactive Media, including critical approaches to interaction design and web based media. Technical approaches including HTML, CSS, Javascript, MAX/MSP and Pure Data.

2008 to 2017: Sessional Academic, College of Fine Arts, School of Media Arts, University of New South Wales. Teaching into various courses including Sound Media 1, Sound Media 2, Introduction to Audio and Introduction to Media Arts. Content including electronic music production, audiovisual practice & theory, critical approaches to contemporary music and music history, sound design for film and installation, 20th century experimental music/sound practice, critical approaches to media art. Practical course content includes analogue & digital synthesis, granular synthesis, various approaches to performance, microphone use and selection, hard disk recording, and various audio software including Protools, Ableton Live, Max/MSP, Native Instruments.

2012/2013: Sessional Academic, University of Sydney, Faculty of Architecture, Design & Planning. Teaching into Sound Design & Sonification. Course content included sound design and sonification techniques in product design, narrative film, advertising, installation and architecture. Technical approaches including Ableton live, audio coding in Processing, Max/MSP basics and studio recording/microphone techniques.

2010 - 2015: Volunteer teacher and mentor at Lion Mountain Studio – a community project for young Sierra Leonean refugees interested in producing music. Role included creating and delivering tutorials and workshops, providing critical feedback, giving practical production advice, and creating a supportive environment for socialising and learning new skills.

2013: Sydney Community College. Teaching a course in creative computing and electronic music for adults with disabilities.

Lectures/Guest Speaking

2017: Guest Lecture, University of Sydney, School of Music - Lecture on collectivity and aesthetic standardisation in electronic music production.

2016: *Performing the Generic*, paper delivered at Fringes, Outsides, Undergrounds Conference, Goldsmiths, London

2015 - 2017: Guest Lecture, Design History, Faculty of Design, Architecture and Building, UTS, Sydney - Lecture on technological determinism in the context of electronic music technology and design.

2016: *The Communism of Production*, lecture performance, Minerva Gallery, Sydney

2015: Curriculum Development Advisor, Museum of Contemporary Art, Sydney - Advisory role in the MCA's digital learning program.

2014: Guest Lecture Series, University of Wollongong, Contemporary Music Studies - Masterclass detailing various aspects of my practice, in the Introduction to Music Production Course.